Outline and Reading

- ◆ Divide-and-conquer paradigm (§10.1.1)
- ◆ Merge-sort (§10.1)
 - Algorithm
 - Merging two sorted sequences
 - Merge-sort tree
 - Execution example
 - Analysis
- Generic merging and set operations (§10.2)
- Summary of sorting algorithms

Divide-and-Conquer

- Divide-and conquer is a general algorithm design paradigm:
 - Divide: divide the input data
 S in two disjoint subsets S₁ and S₂
 - Recur: solve the subproblems associated with S₁ and S₂
 - Conquer: combine the solutions for S_1 and S_2 into a solution for S
- The base case for the recursion are subproblems of size 0 or 1

- Merge-sort is a sorting algorithm based on the divide-and-conquer paradigm
- Like heap-sort
 - It uses a comparator
 - It has *O*(*n* log *n*) running time
- Unlike heap-sort
 - It does not use an auxiliary priority queue
 - It accesses data in a sequential manner (suitable to sort data on a disk)

Merge-Sort

- Merge-sort on an input sequence S with n elements consists of three steps:
 - Divide: partition S into two sequences S_1 and S_2 of about n/2 elements each
 - Recur: recursively sort S_1 and S_2
 - Conquer: merge S₁ and
 S₂ into a unique sorted sequence

Algorithm mergeSort(S, C)

Input sequence *S* with *n* elements, comparator *C*

Output sequence S sorted according to C

if S.size() > 1

$$(S_1, S_2) \leftarrow partition(S, n/2)$$

 $mergeSort(S_1, C)$
 $mergeSort(S_2, C)$
 $S \leftarrow merge(S_1, S_2)$

Merging Two Sorted Sequences

- The conquer step of merge-sort consists of merging two sorted sequences A and B into a sorted sequence S containing the union of the elements of A and B
- Merging two sorted sequences, each with n/2 elements and implemented by means of a doubly linked list, takes
 O(n) time

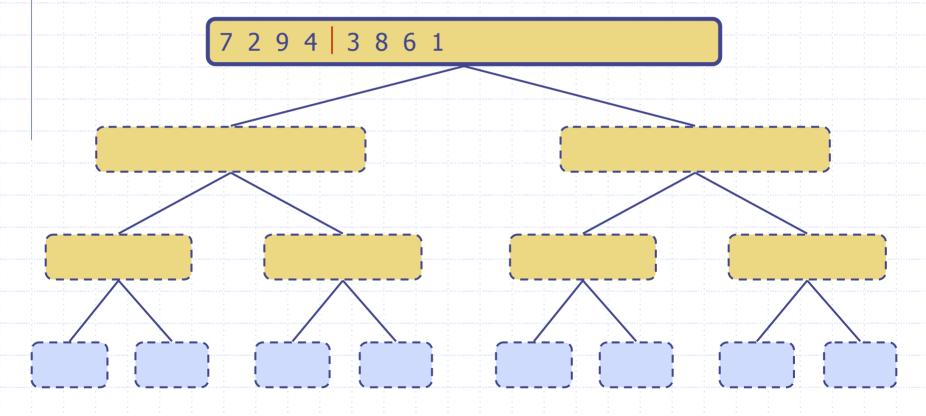
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Algorithm merge(A, B)
   Input sequences A and B with
        n/2 elements each
   Output sorted sequence of A \cup B
   S \leftarrow empty sequence
   while \neg A.isEmpty() \land \neg B.isEmpty()
       if A.first().element() < B.first().element()
           S.insertLast(A.remove(A.first()))
       else
           S.insertLast(B.remove(B.first()))
   while \neg A.isEmpty()
       S.insertLast(A.remove(A.first()))
   while \neg B.isEmpty()
       S.insertLast(B.remove(B.first()))
   return S
```

Merge-Sort Tree

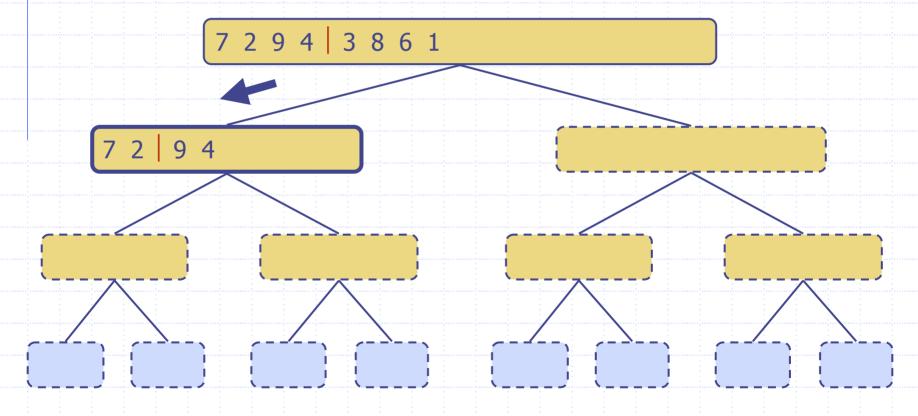
- An execution of merge-sort is depicted by a binary tree
 - each node represents a recursive call of merge-sort and stores
 - unsorted sequence before the execution and its partition
 - sorted sequence at the end of the execution
 - the root is the initial call
 - the leaves are calls on subsequences of size 0 or 1

Execution Example

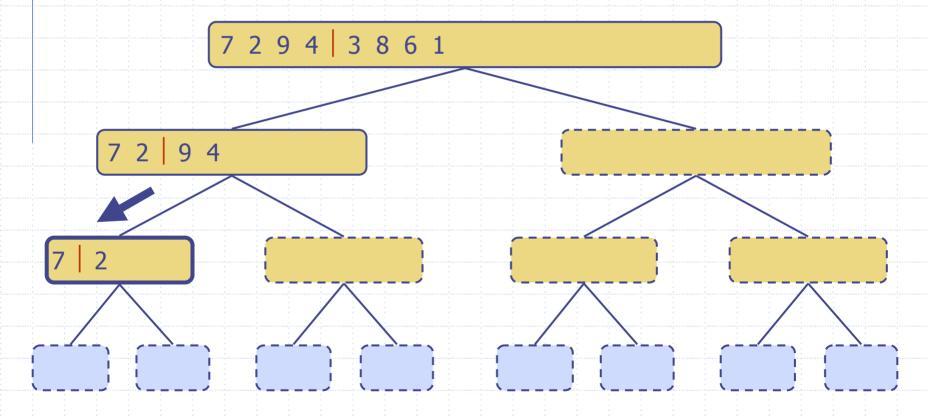
Partition



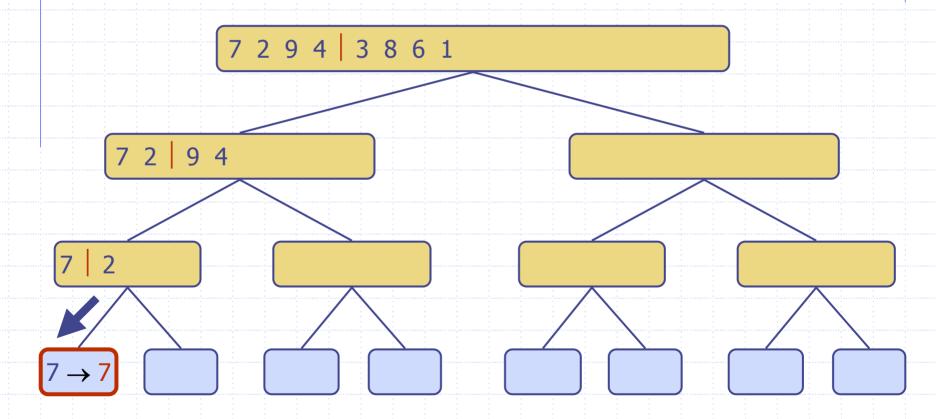
Recursive call, partition



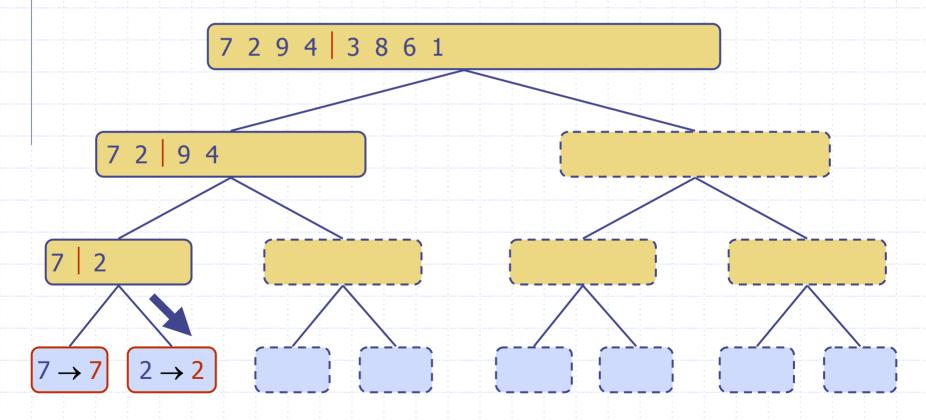
Recursive call, partition



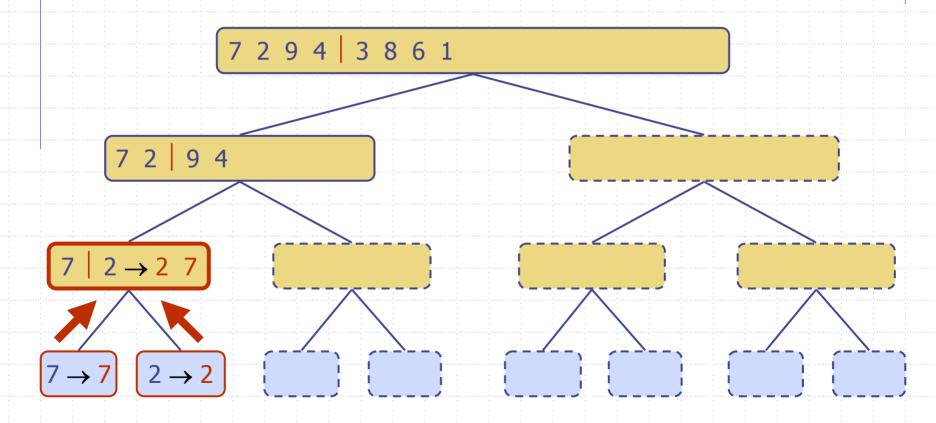
Recursive call, base case



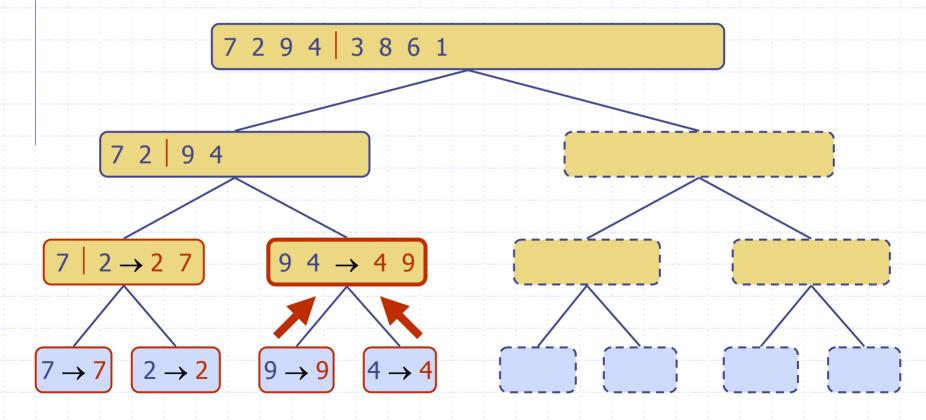
Recursive call, base case



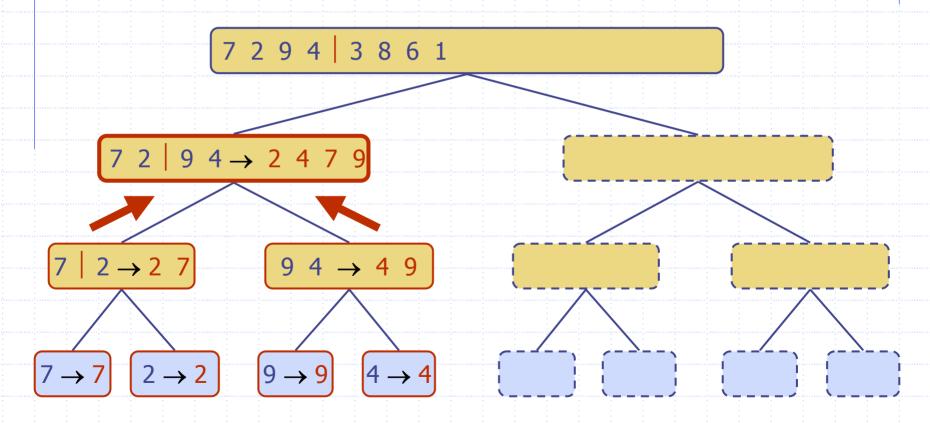
Merge



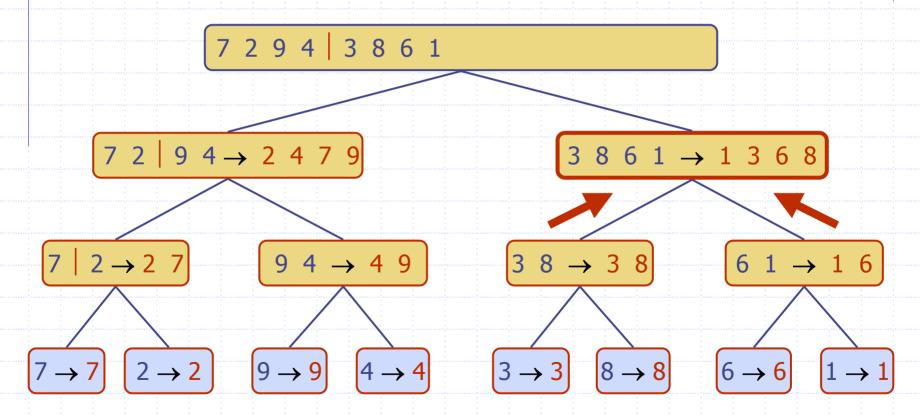
Recursive call, ..., base case, merge



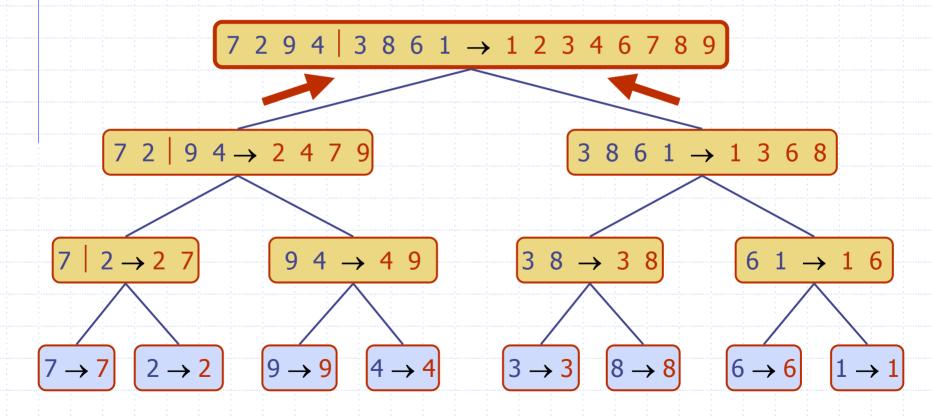
Merge



Recursive call, ..., merge, merge

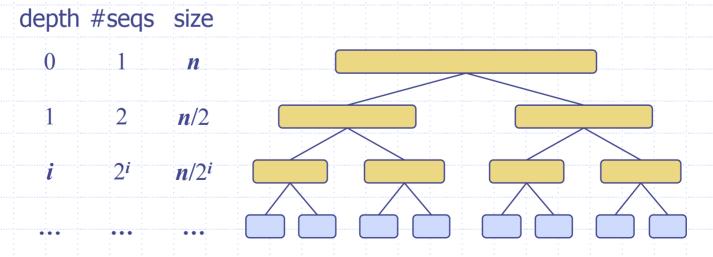


Merge



Analysis of Merge-Sort

- lacktriangle The height h of the merge-sort tree is $O(\log n)$
 - at each recursive call we divide in half the sequence,
- \bullet The overall amount or work done at the nodes of depth *i* is O(n)
 - we partition and merge 2^i sequences of size $n/2^i$
 - we make 2^{i+1} recursive calls
- \bullet Thus, the total running time of merge-sort is $O(n \log n)$



Summary of Sorting Algorithms

Algorithm	Time	Notes
selection-sort	$O(n^2)$	♦ slow♦ in-place♦ for small data sets (< 1K)
insertion-sort	$O(n^2)$	slowin-placefor small data sets (< 1K)
heap-sort	$O(n \log n)$	♦ fast♦ in-place♦ for large data sets (1K — 1M)
merge-sort	$O(n \log n)$	fastsequential data accessfor huge data sets (> 1M)